

# RAM

## SAVING TPS

### User Manual

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# Introduction

## >The Game

R.A.M: Saving TPS is a game that mixes the classic gameplay of Pacman and Bomberman, but with many twists, 5 cool powerups, teleports, destructible walls, hidden bonuses, lots of enemies, lots of dots and lots of levels !!!

Smooth and inovative gameplay, unusual graphical style and fun were our objectives for R.A.M.

## >>Minimum Specs

P: 1 Ghz

R: 256 MB

# Introduction

## >The Story

Some time ago, TPS, a packaging machines supplying company, was getting very famous thanks to the Super Packaging Factories, who works 50 times faster than the common factories. It was a brilliant idea from the brilliant mind of Dr.Fokss, but TPS's president never said “thanks” to him, so he became evil...

Someday, Dr.Fokss attacked, and conquered the 5 Packaging Factories with his Zombie Army.

Spooky, a common TPS's worker, decide to save his beloved TPS.

But to do so, he will need to get all the 120 dots of each room, to active the teletransporter, so he can go to the next one.

Once he've got all the dots of any Super Packaging Factory, all zombies of that factory will be sent to the hell forever and the factory will be free !

# GamePlay

## >The Basic

You control the cursor, and Spooky always follow it. Your main objective is to get all dots of each level. If you die, click on the "X", in the HUD, upper left. You'll ressurect but you'll loose a life. Once you have no more lives, you can't ressurect, so the game will be over. Complete the game, and you can get the extras.



These are the actions you can do with your mouse:

- Left click     - Drop bomb
- Right click    - Active Death Powerup / Ressurect (if dead)

# GamePlay

## >Enemies

They are immortal, they only disappear for some seconds, when you destroy them with a bomb. After a while, they'll ressurect in their teletransporter.

### Zombies

They are just stupid, they only go around looking for something to crash with.



### Zombie Lord

They can be easily recognized by their red eyes, Probably caused by many nights playing Spectrum. They only go after the first one who appear near from them.



### Ghost

You can drop 20 bomb on it, but he won't be destroyed. Their mission is to kill you, once it's done, they'll return to their place. But until you're alive, they won't leave you alone.



# GamePlay

## >Powerups

### Invencibility-

You can crash against everything, without blowing up, but you don't get any bonus score by killing an enemy.



### MegaSpeed-

You run at very high speed, but be careful, if you don't control yourself, you'll crash.

### Ghost-

You can walk over walls, but you're not invincible.

### Death-

You have your enemies's life in your hand... a right click and they explode !

Buy you don't get any bonus score.

### Sleep

You run at a very low speed, and be careful with Zombie Lord, this time you can't escape !..

# Keyboard shortcuts

Some useful keys you can use:

M- Switch Music On/Off  
Useful for slower computers

S- Switch SFX On/Off  
Useful for slower computers

F1- About...  
To show up the about screen

Esc- Give up  
The same as clicking in the “give up” button.

# Credits

Mike Domingues-Coding, graphics

Tiago Silva- Graphics

Daniel Domingues, Pedro Bento, Mike Domingues- Level design.

## Testing

Aryus

Ephemera

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