

G!SOFT & LIONSOFT



INSTRUCTION MANUAL

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WELCOME

WE THANK YOU TO HAVE DOWNLOADED **SONIC ORIGINS**, A PLATFORM GAME IN 2D INSPIRED TO THE FIRST, UNFORGETTABLE ADVENTURES OF SONIC THE HEDGEHOG. THE GAME WAS BORN FROM THE COLLABORATION BETWEEN G!SOFT AND LIONSOFT WITH THE ATTEMPT TO CREATE A QUALITY PRODUCT, FOR HOW MUCH AMATORIAL, RICH OF GOOD IDEAS AND CAREFUL TO THE PARTICULARS. WE WISH OURSELVES THAT YOU WILL ENJOY IN COMPANY OF SONIC ORIGINS! FOR WHICHEVER SIGNALLING, COMMENT, CRITIC OR OTHER WE ARE TO YOUR DISPOSITION TO E-MAIL ADDRESS : **darkleo@hotmail.it**



HOW TO PLAY

ONCE STARTED THE GAME YOU WILL BE IN FRONT OF THE TITLE SCREEN. IN ORDER TO CONTINUE TO THE SELECTION MENU PRESS ENTER ON YOUR KEYBOARD.



IN THE MENU WILL BE AVAILABLE MORE ZONES THANKS TO YOUR PROGRESSES, UNTIL YOU REACH THE FINAL BATTLE AGAINST EGGMAN! IN ORDER TO REACH THE LAST BATTLE YOU WILL HAVE TO FIND ALL THE SEVEN CHAOS EMERALDS IN THE SEVEN BONUS STAGES : EVERY ZONE, IN FACT, HIDES SEVEN MEDALS,

THREE IN THE FIRST ACT, THREE IN THE SECOND ACT AND ONE WILL APPEAR AFTER YOU DEFEAT THE BOSS IN THE THIRD ACT, IF YOU FIND ALL THE MEDALS YOU CAN ENTER IN THE BONUS STAGE. TO SELECT THE BONUS STAGE YOU HAVE TO SELECT THE ZONE WITH THE BLACK FLASHING EMERALD ICON : IN THE BONUS STAGE YOU HAVE TO CARRY OUT A MISSION IN A DETERMINATED TIME TO OBTAIN ONE OF THE SEVEN CHAOS EMERALDS. REPEATING THE SAME PROCEDURE IN ALL THE OTHER ZONES YOU WILL SUCCEED TO COMPLETE THE GAME. WE INFORM YOU THAT, OBTAINED THE ACCESS TO THE BONUS STAGE, YOU WILL NOT BE ABLE TO ENTER IN A DETERMINED ZONE UNTIL YOU WILL HAVE OBTAINED THE CHAOS EMERALD OF THAT ZONE.

CONTROLS

SELECTION MENU FUNCTION KEYS :

ESC : IT ALLOWS YOU TO EXIT FROM THE GAME

E KEY : IT ALLOWS YOU TO CANCEL SAVED DATA

Z KEY OR ENTER : IT ALLOWS YOU TO SELECT THE ZONE

ARROWS : THEY ALLOW YOU TO MOVE THE CURSOR

GAME FUNCTION KEYS :

ENTER : IT PUTS THE GAME IN PAUSE, USING DIRECTIONAL ARROWS AND Z KEY OR ENTER YOU CAN CHOOSE

CONTINUE IN ORDER TO CONTINUE THE LEVEL

RESTART IN ORDER TO RESTART THE LEVEL

EXIT IN ORDER TO GO BACK TO THE SELECTION MENU

SONIC CONTROLS :

LEFT AND RIGHT ARROWS : MOVE THE CHARACTER

DOWN ARROW : IT MAKES TO LOWER THE CHARACTER AND, IF RELEASED, MAKE A SPIN ATTACK PREVIOUSLY LOADED

Z KEY : IT ALLOWS YOU TO MAKE A JUMP ATTACK AND TO LOAD A SPIN ATTACK PRESSING WHEN THE DOWN ARROW IS PRESSED

SAVE GAME

SONIC ORIGINS HAVE AN AUTOMATIC SAVE SYSTEM : EVERY TIME YOU WILL RETURN TO THE SELECTION MENU AFTER TO DEFEAT A BOSS OR AFTER TO COMPLETE A BONUS STAGE THE GAME WILL SAVE YOUR PROGRESSES. IF YOU ESC FROM THE GAME FROM THE PAUSE MENU THE GAME WILL NOT SAVE YOUR PROGRESSES. IN ORDER TO CANCEL ALL THE SAVED DATA AND TO RESTART THE GAME FROM THE BEGINNING YOU WILL HAVE TO PRESS E KEY ON YOUR KEYBOARD AND TO CONFIRM THE ACTION. EVERY TIME YOU WILL BEGIN TO PLAY YOU HAVE ONLY TO PRESS ENTER IN THE TITLE SCREEN IN ORDER TO RESUME THE GAME FROM THE LAST SAVE STATE

SPECIAL ITEMS



RINGS : EVERY TIME YOU WILL BE HIT YOU WILL LOSE 20 RINGS! IF YOU WILL BE HIT WHEN YOU HAVE NOT RINGS YOU WILL LOSE A LIFE!



RINGS MONITOR : IF DESTROYED IT GIVES YOU TEN RINGS INSTANTANEOUSLY!



SHIELD MONITOR : IF DESTROYED IT GIVES YOU A BARRIER THAT PROTECT YOU FROM AN ENEMY ATTACK WITHOUT LOSE RINGS!



EGGMAN MONITOR : ATTENTION! IF ACCIDENTALLY YOU WILL DESTROY THIS MONITOR YOU WILL LOSE 20 RINGS!



LIFE MONITOR : IF DESTROYED GIVES YOU AN EXTRA LIFE! YOU WILL OBTAIN AN EXTRA LIFE IF YOU WILL GET 100 RINGS!



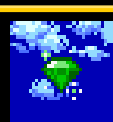
MEDALS : FIND THEM IN THE ZONES! YOU NEED ALL OF THEM IN ORDER TO REACH BONUS STAGES OF THE GAME!



CHECKPOINT : TOUCHES IT IN ORDER TO ACTIVATE IT. IF YOU LOSE A LIFE IN THE LEVEL YOU WILL RESTART FROM THIS POINT!



EGGMAN SIGN : THEY ARE IN THE FIRST AND IN THE SECOND ACT OF EVERY ZONE. IF TOUCHED ALLOWS YOU TO FINISH THE LEVEL!



CHAOS EMERALDS : THEY ARE SEVEN AND YOU WILL FIND THEM IN THE BONUS STAGES. YOU NEED ALL OF THEM TO COMPLETE THE GAME!